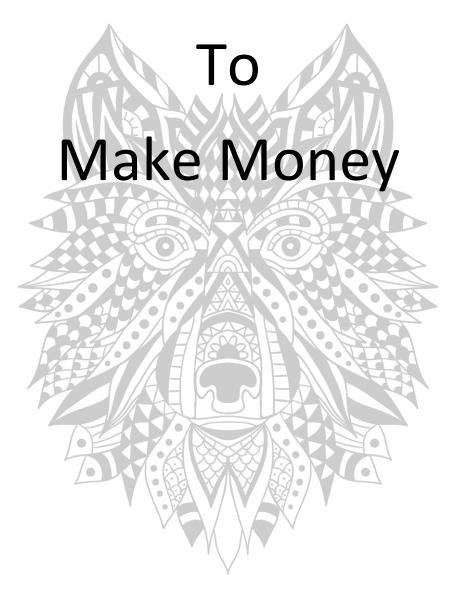


Special Edition



2017 Methods

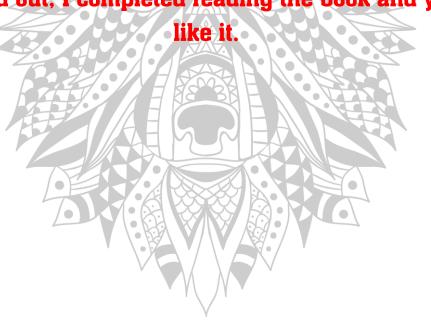




Finally, I decided that I share with you my experience in making money from the Internet step by step as I lived that experience.

I hope you like my book.

I will write to you all I know and all the sites that worked out, I completed reading the book and you'll



1-BITCOIN

WHAT IS BITCOIN?

BITCOIN IS A CONSENSUS NETWORK THAT ENABLES A NEW PAYMENT SYSTEM AND A COMPLETELY DIGITAL MONEY, IT IS THE FIRST DECENTRALIZED PEER-TO-PEER PAYMENT NETWORK THAT IS POWERED BY ITS USERS WITH NO CENTRAL AUTHORITY OR MIDDLEMEN, FROM A USER PERSPECTIVE, BITCOIN IS PRETTY MUCH LIKE CASH FOR THE INTERNET, BITCOIN CAN ALSO BE SEEN AS THE MOST PROMINENT TRIPLE ENTRY BOOKKEEPING SYSTEM IN EXISTENCE.

WHO CREATED BITCOIN?

BITCOIN IS THE FIRST IMPLEMENTATION OF A CONCEPT CALLED "CRYPTOCURRENCY", WHICH WAS FIRST DESCRIBED IN 1998 BY WEI DAI ON THE CYPHERPUNKS MAILING LIST, SUGGESTING THE IDEA OF A NEW FORM OF MONEY THAT USES CRYPTOGRAPHY TO CONTROL ITS CREATION AND TRANSACTIONS, RATHER THAN A CENTRAL AUTHORITY, THE FIRST BITCOIN SPECIFICATION AND PROOF OF CONCEPT WAS PUBLISHED IN 2009 IN A CRYPTOGRAPHY MAILING LIST BY SATOSHI NAKAMOTO, SATOSHI LEFT THE PROJECT IN LATE 2010 WITHOUT REVEALING MUCH ABOUT HIMSELF, THE COMMUNITY HAS SINCE GROWN EXPONENTIALLY WITH MANY DEVELOPERS WORKING ON BITCOIN.

SATOSHI'S ANONYMITY OFTEN RAISED UNJUSTIFIED CONCERNS,
MANY OF WHICH ARE LINKED TO MISUNDERSTANDING OF THE
OPEN-SOURCE NATURE OF BITCOIN, THE BITCOIN PROTOCOL AND
SOFTWARE ARE PUBLISHED OPENLY AND ANY DEVELOPER AROUND
THE WORLD CAN REVIEW THE CODE OR MAKE THEIR OWN

MODIFIED VERSION OF THE BITCOIN SOFTWARE, JUST LIKE CURRENT DEVELOPERS, SATOSHI'S INFLUENCE WAS LIMITED TO THE CHANGES HE MADE BEING ADOPTED BY OTHERS AND THEREFORE HE DID NOT CONTROL BITCOIN. AS SUCH, THE IDENTITY OF BITCOIN'S INVENTOR IS PROBABLY AS RELEVANT TODAY AS THE IDENTITY OF THE PERSON WHO INVENTED PAPER.

WHO CONTROLS THE BITCOIN NETWORK?

NOBODY OWNS THE BITCOIN NETWORK MUCH LIKE NO ONE OWNS THE TECHNOLOGY BEHIND EMAIL, BITCOIN IS CONTROLLED BY ALL BITCOIN USERS AROUND THE WORLD. WHILE DEVELOPERS ARE IMPROVING THE SOFTWARE, THEY CAN'T FORCE A CHANGE IN THE BITCOIN PROTOCOL BECAUSE ALL USERS ARE FREE TO CHOOSE WHAT SOFTWARE AND VERSION THEY USE, IN ORDER TO STAY COMPATIBLE WITH EACH OTHER, ALL USERS NEED TO USE SOFTWARE COMPLYING WITH THE SAME RULES, BITCOIN CAN ONLY WORK CORRECTLY WITH A COMPLETE CONSENSUS AMONG ALL USERS, THEREFORE, ALL USERS AND DEVELOPERS HAVE A STRONG INCENTIVE TO PROTECT THIS CONSENSUS.

HOW DOES BITCOIN WORK?

FROM A USER PERSPECTIVE, BITCOIN IS NOTHING MORE THAN A MOBILE APP OR COMPUTER PROGRAM THAT PROVIDES A PERSONAL BITCOIN WALLET AND ALLOWS A USER TO SEND AND RECEIVE BITCOINS WITH THEM, THIS IS HOW BITCOIN WORKS FOR MOST USERS

BEHIND THE SCENES, THE BITCOIN NETWORK IS SHARING A
PUBLIC LEDGER CALLED THE "BLOCK CHAIN". THIS LEDGER
CONTAINS EVERY TRANSACTION EVER PROCESSED, ALLOWING A
USER'S COMPUTER TO VERIFY THE VALIDITY OF EACH
TRANSACTION. THE AUTHENTICITY OF EACH TRANSACTION IS

PROTECTED BY DIGITAL SIGNATURES CORRESPONDING TO THE SENDING ADDRESSES, ALLOWING ALL USERS TO HAVE FULL CONTROL OVER SENDING BITCOINS FROM THEIR OWN BITCOIN ADDRESSES, IN ADDITION, ANYONE CAN PROCESS TRANSACTIONS USING THE COMPUTING POWER OF SPECIALIZED HARDWARE AND EARN A REWARD IN BITCOINS FOR THIS SERVICE, THIS IS OFTEN CALLED "MINING",

TO HAVE A BITCOIN WALLET LOGIN TO BLOCK CHAIN,

SITES TIME:

- I- FREE BITCOIN
- 2- CLAIM BTC.
- 3- BITCOIN ALIENS
- 4-GENESIS MINING.
- 5-BONUS BITCOIN
- 6- WORK HARD ON ABOVE SITE AND YOU WILL GET IS DAILY,
 AFTER THAT, YOU CAN CHARGE YOUR GENESIS MINING TO
 GET 10\$ DAILY OR EVEN 100\$, WHY NOT!!?

2-GAMES TREAD

WE ALL LOVE VIDEO GAMES AND WE KNOW THAT WE HAVE TO BUY IT, ON CDS OR THE DIGITAL SERIAL ON INTERNET, SO, SELLING SERIALS OF GAMES ONLINE IS THE ONE OF BEST METHODS TO MAKE MONEY ONLINE.

TO START, LOGIN TO THE SITE AND CREATE AN ACCOUNT ON IT AND START TO SELL.

BUY WITH A LOW PRICE AND SELL WITH HIGHER PRICE,
FOR EXAMPLE:

IO RANDOM STEAM CD-KEY IS A PUBLIC PRODUCT ON GAMES SITES, YOU WILL FIND WHO SILL IT WITH 2.25\$, AND MANY OTHER PEOPLE SELL IT WITH HIGHER PRICE, BUY THE LOWEST PRICE AND SELL IT WITH HIGH PRICE BUT NOT VERY HIGH, YOU NOT HAVE TO GET TRAFFIC FOR YOUR PRODUCT, JUST: BUY, SELL, DO AGAIN.

YOU CAN TO SELL WHAT YOU HAVE ON ANOTHER SITE, BE SMART.

SITES:

I- <mark>G2A</mark>. 2- KINGUIN,

NOTE:

ON G2A, YOU WILL GET 10% CASH BACK IN YOUR ACCOUNT TO BUY AGAIN. HAVE FUN

3-Blogging, Content Writing

IF YOU HAVE A BLOG ON GOOGLE OR WORD PRESS, OR EVEN HAVE A WEBSITE, YOU CAN MAKE MONEY WITH IT, HOW? I GOANNA TO TELL YOU.

CREATE A BLOG AND WRITE ARTICLES ABOUT ANYTHING YOU KNOW, WRITE, PUBLISH WHAT YOUR ARTICLES, SHARE IT ON SOCIAL MEDIA ACCOUNTS, DO AGAIN.

AFTER THAT, ADD AN ADS ON YOUR WEBSITE OR BLOG, EVERY VISIT YOU WILL TAKE MONEY FOR AD SEEN AND CLICK IT.

THERE ARE MANY ADS NETWORKS PAY TO YOU, I'LL TELL YOU THE BEST OF THEM:

- I- GOOGLE ADSENSE,
- 2- REVENUEHITS.
- 3- PROPELLERADS,

NOTE:

- GOOGLE ADSENSE, IS THE VERY VERY VERY HARD TO BE ACCEPTED ON IT, BUT IT'S THE BEST,
- REVENUEHITS, EASY TO JOIN, PAY VERY GOOD MONEY, BUT NOT ACCEPT AND NOT PAY FOR ALL VISITORS, JUST SPECIFIC VISITOR, TRY IT IF YOU LIKE, BUT YOU'LL WEST YOUR TIME.
- PROPELLERADS, EASY TO JOIN, ACCEPT AND PAY ALL YOUR VISITORS, VERY GOOD MONEY FOR SEEN AND CLICK, EASY TO USE AND SETUP ON YOU BLOG OR WEBSITE.

THERE ARE OTHER WAY TO GET MONEY BY YOUR ARTICLES, WORK FREE WITH FREELANCE SITE.

THE BEST SITE TO WORK WITH ARE:

- I- WRITING JOBS.
- 2- FREELANCER,
- 3- WRITE A BOOK,



4-Affiliate Marketing

BEST WAY TO BE RICH FROM INTERNET, BUT NOT EASY, NOT EASY AT ALL, YOU NEED TO WORK HARD, REALLY HARD, BE SMART, AND HAVE A FAN BASE ON SOCIAL MEDIA SITES, AND IT WILL BE BETTER TO HAVE A BLOG OR WEBSITE.

TO WORK AS AN AFFILIATE MARKETER, YOU NEED A SITES THAT GIVE YOU THE CHANCE TO WORK AND SELL THE PRODUCTS OF OTHER PEOPLE, AND I GOANNA TO TELL YOU THE BEST OF THEM.

SIMPLE, VERY SIMPLE TO START WITH IT, VISIT THE SITE, CREATE AN ACCOUNT, CHOOSE YOUR PRODUCTS, PROMOTE, SELL, GET YOUR COMMISSION, AND DO AGAIN.

THE SITES:

- I- CLICK BANK,
- 2- AMAZON.
- 3-MOBIDEA,
- 4-GEAR BEST.

NOTE:

YOU CAN GET MONEY BY BUYING A PRODUCTS WITH LOW PRICE FROM A SITE, AND SELL IT ON ANOTHER SITE, SIMPLE AND EASY,

FOR EXAMPLE:

OFFER A MOBILE TO SELL ON AMAZON FOR 300\$, WHEN ANY ONE ORDER IT FROM YOU HE WILL BUT HIS SIPPING INFORMATION TO SEND THE MOBILE TO HIM, BUT HIS INFO ON THE SITE THAT YOU WILL BUY MOBILE FROM WITH 150 OR 200 DOLLARS, EASY.

5-FOREX

THE FOREIGN EXCHANGE MARKET (FOREX, FX, OR CURRENCY MARKET) IS A GLOBAL DECENTRALIZED MARKET FOR THE TRADING OF CURRENCIES. THIS INCLUDES ALL ASPECTS OF BUYING, SELLING AND EXCHANGING CURRENCIES AT CURRENT OR DETERMINED PRICES. IN TERMS OF VOLUME OF TRADING, IT IS BY FAR THE LARGEST MARKET IN THE WORLD, FOLLOWED BY THE CREDIT MARKET. THE MAIN PARTICIPANTS IN THIS MARKET ARE THE LARGER INTERNATIONAL BANKS, FINANCIAL CENTRES AROUND THE WORLD FUNCTION AS ANCHORS OF TRADING BETWEEN A WIDE RANGE OF MULTIPLE TYPES OF BUYERS AND SELLERS AROUND THE CLOCK, WITH THE EXCEPTION OF WEEKENDS. THE FOREIGN EXCHANGE MARKET DOES NOT DETERMINE THE RELATIVE VALUES OF DIFFERENT CURRENCIES, BUT SETS THE CURRENT MARKET PRICE OF THE VALUE OF ONE CURRENCY AS DEMANDED AGAINST ANOTHER.

TO STAR MAKING MONEY WITH FOREX, YOU MUST HAVE AT LEAST 200\$, AND YOU MUST KNOW HOW IT'S WORK AND HOW TO WORK ON IT, BUT LET ME TELL YOU, YOU CAN START NOW WITHOUT KNOWLEDGE ABOUT FOREX, AND YOU CAN GET THE MONEY TO START, HOW? I TOLD YOU ABOVE HOW TO GET MONEY, AND I WILL TELL YOU MORE, BUT YOU CAN GET MONEY TO START FOREX FROM SAME SITE THAT YOU WILL WORK WITH.

THE SITE THAT I WORK ON OFFER 200\$ BONUS WHEN YOU CREATE AN ACCOUNT, AND GIVES YOU A 100\$ FOR EVERY PERSON YOU INVITE, I KNOW THAT NOT EASY TO INVITE SOMEONE TO WORK IN FOREX, SO, YOU CAN CREATE AN AD ON ANY ADS NETWORK TO GET PEOPLE WANT TO WORK.

SITE, THE BEST SITE:

I- ETORO.

G-VIDEOS

OF COURSE YOU CAN GET MONEY FROM VIDEOS, HOW? READ NEXT.

YOUTUBE:

THE BEST METHOD TO MAKE MONEY FROM YOUTUBE IS WITH GOOGLE ADSENSE, BUT, NOT EASY, COMPLICATED SIMPLE.

ADSENSE NOT ACCEPT ANY VIDEOS TO GIVE YOU MONEY FOR, IF YOU WANT TO WORK WITH IT FOR A LONG TIME, JUST BE LEGAL ALWAYS, CREATE VIDEOS BY YOURSELF, IF THAT VIDEOS IS FOR YOU OR YOUR FRIENDS, OR EVEN A GRAPHIC VIDEOS, THAT'S THE BEST WAY TO MAKE MONEY WITH YOUTUBE AND GOOGLE ADSENSE.

ANOTHER METHOD TO MAKE MONEY ON YOUTUBE:

FOR EXAMPLE:

THERE ARE A NEW MOVIE, OF COURSE IT'S NOT LEGAL TO UPLOAD
IT ON YOUTUBE, SO YOU WILL GET THE POSTER OF THE MOVIE,
CREATE A I HOUR VIDEO, IN VIDEO ADD THIS PHASE: (CLICK
LINK IN DESCRIPTION), UPLOAD VIDEO TO YOUTUBE OR CREATE
VIDEO WITH YOUTUBE, MAKE THE POSTER A COVER FOR VIDEO.

I KNOW YOU ASK: WHERE THE MOVIE?

LOOKING FOR MOVIE ON INTERNET, TAKE THE LINK AND SHORT
IT WITH TMEARN SITE, ITS PAY HIGH PRICE FOR CLICK.

YOU CAN DO THIS METHOD BUT WITH EXTRA EARNING, HOW?

I'LL TELL YOU ABOUT TWO SITES YOU CAN UPLOAD ANY MOVIE OR VIDEO ON IT, AND IT PAY YOU BETWEEN IS AND 20\$ FOR JUST I VIEW, YES, YOU CAN UPLOAD MOVIES TO THE SITE AND SHARE THE LINK OR SHORT IT AND PUT IT ON YOUTUBE, COOL, ISN'T IT?!

THE BEST SITE:

I- YOU WATCH,

JUST UPLOAD THE MOVIE TO YOU WATCH, AND START MAKING MONEY.

7-CPA MARKETING

NOW, IT'S TIME TO TELL YOU THE BEST WAY TO MAKE MONEY ONLINE, THE MOST EASY, AND THE MOST SIMPLE WAY TO GET MONEY.

CPA OR COST PER ACTION:

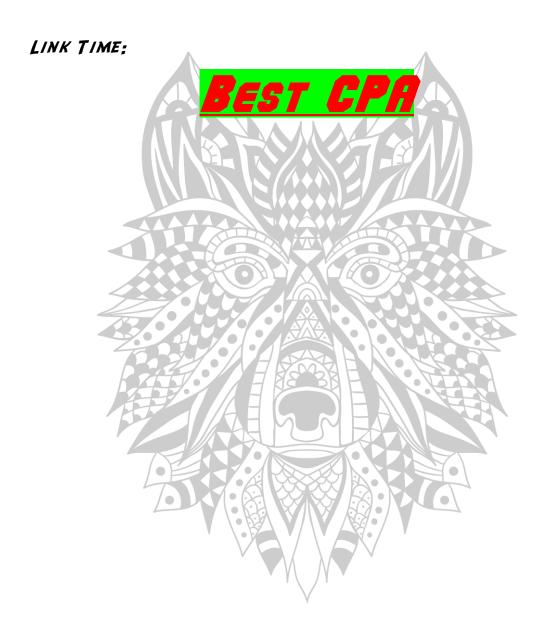
COST PER ACQUISITION (CPA), ALSO KNOWN AS "COST PER ACTION" OR PAY PER ACQUISITION (PPA) AND COST PER CONVERSION, IS AN ONLINE ADVERTISING PRICING MODEL WHERE THE ADVERTISER PAYS FOR A SPECIFIED ACQUISITION - FOR EXAMPLE A SALE, CLICK, OR FORM SUBMIT (E.G., CONTACT REQUEST, NEWSLETTER SIGN UP, REGISTRATION ETC.)

DIRECT RESPONSE ADVERTISERS OFTEN CONSIDER CPA THE OPTIMAL WAY TO BUY ONLINE ADVERTISING, AS AN ADVERTISER ONLY PAYS FOR THE AD WHEN THE DESIRED ACQUISITION HAS OCCURRED. THE DESIRED ACQUISITION TO BE PERFORMED IS DETERMINED BY THE ADVERTISER. IN AFFILIATE MARKETING, THIS MEANS THAT ADVERTISERS ONLY PAY THE AFFILIATES FOR LEADS THAT RESULT IN A DESIRED ACTION SUCH AS A SALE, THIS REMOVES THE RISK FOR THE ADVERTISER BECAUSE THEY KNOW IN ADVANCE THAT THEY WILL NOT HAVE TO PAY FOR BAD REFERRALS, AND IT ENCOURAGES THE AFFILIATE TO SEND GOOD REFERRALS.

RADIO AND TV STATIONS ALSO SOMETIMES OFFER UNSOLD INVENTORY ON A COST PER ACQUISITION BASIS, BUT THIS FORM OF ADVERTISING IS MOST OFTEN REFERRED TO AS "PER INQUIRY", ALTHOUGH LESS COMMON, PRINT MEDIA WILL ALSO SOMETIMES BE SOLD ON A CPA BASIS.

OF COURSE THERE ARE A LOT OF CPA MARKETING, BUT I WORK WITH THE BEST SITE EVER, EASY TO JOIN, EASY TO WORK, EASY GET MONEY, THE BEST SITE FOR BEGINNERS AND PROFESSIONALS.

THIS IS THE SCREENSHOT FOR MY MONEY ON IT,



8-How to Receive Your Money?

AFTER ALL, YOU WILL ASK:
HOW CAN I RECEIVE MY MONEY?
BY 2 WAYS:

I- PAYPAL:

PAYPAL HOLDINGS, INC., IS AN AMERICAN COMPANY OPERATING A WORLDWIDE ONLINE PAYMENTS SYSTEM THAT SUPPORTS ONLINE MONEY TRANSFERS AND SERVES AS AN ELECTRONIC ALTERNATIVE TO TRADITIONAL PAPER METHODS LIKE CHECKS AND MONEY ORDERS. PAYPAL IS ONE OF THE WORLD'S LARGEST INTERNET PAYMENT COMPANIES, THE COMPANY OPERATES AS A PAYMENT PROCESSOR FOR ONLINE VENDORS, AUCTION SITES AND OTHER COMMERCIAL USERS, FOR WHICH IT CHARGES A FEE.

ESTABLISHED IN 1998, PAYPAL HAD ITS IPO IN 2002, AND BECAME A WHOLLY OWNED SUBSIDIARY OF EBAY LATER THAT YEAR.

IN 2014, PAYPAL MOVED \$228 BILLION IN 30 CURRENCIES
ACROSS MORE THAN 190 NATIONS, GENERATING A TOTAL REVENUE
OF \$7.9 BILLION (44% OF EBAY'S TOTAL PROFITS). THE SAME
YEAR, EBAY ANNOUNCED PLANS TO SPIN-OFF PAYPAL INTO AN
INDEPENDENT COMPANY BY MID-2015 AND THIS WAS COMPLETED
ON JULY 18, 2015.

ON JULY 20, 2015, PAYPAL HAD ITS SECOND IPO, WHICH VALUED THE COMPANY AT \$46.6 BILLION.

YOU CAN RECEIVE YOUR MONEY ON PAYPAL AND WIDTH MONEY TO YOUR CREDIT CARD OR BANK ACCOUNT.

2- PAY ONEER;

PAYONEER IS A FINANCIAL SERVICES BUSINESS THAT PROVIDES
ONLINE MONEY TRANSFER AND E-COMMERCE PAYMENT SERVICES,
PAYONEER IS A REGISTERED MEMBER SERVICE PROVIDER (MSP)
OF MASTERCARD INCORPORATED, THE COMPANY IS
HEADQUARTERED IN NEW YORK CITY, PAYONEER WAS FOUNDED
IN 2005 WITH \$2 MILLION IN SEED FUNDING FROM THEN-CEO
YUVAL TAL AND OTHER PRIVATE INVESTORS, ISRAELI VENTURE
CAPITALIST FIRM GREYLOCK PARTNERS PROVIDED AN ADDITIONAL
\$4 MILLION IN FUNDING IN 2007. IT WAS ALSO FUNDED BY
CARMEL VENTURES, CROSSBAR CAPITAL, PING AN, 83NORTH,
WELLINGTON MANAGEMENT, SUSQUEHANNA GROWTH EQUITY AND
NYCA PARTNERS.

PAYONEER'S SERVICES ARE LOOKED AT BY SMALL AND MEDIUM
ENTERPRISES LOOKING TO CONNECT TO PAYONEER'S TRADING
PARTNERS, PAYONEER ACCOUNT HOLDERS CAN RECEIVE FUNDS
INTO THEIR BANK ACCOUNT OR E-WALLET, OR VIA A RE-LOADABLE
PREPAID DEBIT CARD (MASTERCARD) THAT CAN BE USED AT
POINTS-OF-PURCHASE, THE PLATFORM OFFERS ITS SERVICES WITH
A LOW CURRENCY CONVERSION FEE, PAYONEER HAS ABOUT THREE
MILLION USERS IN MORE THAN 200 COUNTRIES AND PROVIDES
TRANSACTIONS IN MORE THAN 150 CURRENCIES[I] WITH ITS
CROSS-BORDER WIRE TRANSFERS, ONLINE PAYMENTS, AND
REFILLABLE DEBIT CARD SERVICE, IN MARCH 2016, PAYONEER
ACQUIRED ARMOR PAYMENTS - INTERNET ESCROW COMPANY,

IN 2016, AFTER SECURING \$180 MILLION IN ITS FIRST ROUND OF EQUITY FINANCING, PAYONEER EXPANDED INTO INDIA IN KEEPING WITH THE IDEAL OF TRADE ACROSS BORDERS, YET, INDIAN REGULATIONS PROHIBIT THE COMPANY FROM OFFERING PRE-PAID MASTERCARD DEBIT CARDS, THE COMPANY OFFERED A

PRODUCT THAT DID NOT USE A CARD, PAYONEER HAD TO
CUSTOMIZE FOR INDIA, INCLUDING REPORTING SYSTEMS AND
FUND-TRANSFER LIMITS THAT COMPLY WITH LOCAL RULES, DUE TO
REGULATORY LIMITS, IT MAINTAINS A MAXIMUM OF \$10,000 PER
TRANSACTION,

THE COMPANY HAS ALSO INTEGRATED WITH LATIN AMERICAN ECOMMERCE PARTNER, LINIO, WHICH GIVES INTERNATIONAL SELLERS ACCESS TO THE LARGE LATIN-AMERICAN ECOMMERCE MARKETS. LINIO AND PAYONEER SEEK TO END THE HIGH FEES OF BANKING, ADD TRANSPARENCY, AND END THE NEED FOR MANUAL PROCESSING OF PAYMENTS.

IN 2016, PAYONEER ALSO OPENED AN OFFICE IN THE PHILIPPINES.

PAYONEER GIVES YOU A BANK ACCOUNT AND MASTER CARD TO TAKE YOUR MONEY ANYWHERE AND ANY TIME,



HERE, WE DONE...

PLEASE, TRY, TRY TIME
AFTER TIME, AND DON'T

GIVE UP

BELIEVE ME

LIFE...

THANK YOU See you soon